## HOW TO PLAY!

**OBJECT:** Be the first player to complete all (5) CHALLENGE cards and call out "CHEDDAR".

**SETUP:** Shuffle the round Cheddar BLiTZ cards. Each player receives (6), placing (4) of them face up in a row and (2) are held in your hand. Remaining *BLiTZ* cards are split into (2) draw piles face down in center. Shuffle the *CHALLENGE* cards, deal (5) to each player and place them face down in a pile. (See diagram)



**PLAY**: All players race at the same time. Play begins when the dealer says "BLiTZ" and each player flips over their top CHALLENGE card. Players quickly scan to see what in their BLiTZ row matches their CHALLENGE card. You can rearrange your (4) BLiTZ cards at anytime.

## **DRAW-DISCARD-DOWN**

Follow the next steps quickly and exactly to complete the challenge.

1. First **DRAW** one more round BLiTZ card. Each player will then have 3 cards in their hand.

- 2. **DISCARD** one card from the BLITZ row in front of you that does not match your CHALLENGE card. It cannot be the same card you drew. Discard it face up in center of discard area and it is now available for other players to pick up. Do not "stack" the discarded cards. (see diagram on back)
- 3. Play a card **DOWN** from your hand to fill in the open space, even if it doesn't match your CHALLENGE, you have to keep (4) cards in that row and those cards must come from your hand.
- 4. **Repeat DRAW-DISCARD-DOWN.** You may draw from the BLiTZ draw pile or from the discarded cards.

## **COMPLETED CHALLENGE:**

Every time a player's row matches their challenge card, they yell out "CHEDDAR" and all players must pause their play. That player then:

- **1.** Collects their completed BLiTZ row and all of the cards in the discarded area and places them all face down on bottom of any DRAW pile.
- **2.** Lay the remaining cards from their hand in front of them to start their next BLITZ row and draw additional BLITZ cards to complete the row of four (4) and (3) for their hand.
- **3.** Flip up next challenge card and say *"BLITZ"* to continue play.

FLIP OUT CARD: Force any player (including yourself) to take the current CHALLENGE card and place it on the bottom of their pile and flip up the next CHALLENGE card. If they are on the final CHALLENGE card, discard the FLIP OUT card and draw a new BLITZ card. Place the FLIP OUT card in the middle of the DISCARD area and call out the name of the person and say "\_\_\_\_\_\_FLIP OUT". It can be played anytime before "CHEDDAR" is called

before "CHEDDAR" is called.

\*FLIP OUT cards cannot be picked up

**WILD CARD:** There is no limit to the number of WILD cards used in a turn.

from the discard area.

**WINNING:** The winner is the first one to complete all 5 CHALLENGE cards and call out "CHEDDAR!"

**OPTIONAL:** For a slower paced game, take turns completing **DRAW-DISCARD-DOWN** instead of all players at the same time. This is good for younger players.



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